



# Mr. Mime

Psychic

HP: ○○○○○○  
5

Abilities: Flash  
Size: Medium

No. 122

Attack d6  
Defence 5  
Speed 4  
Special d12

## Weaknesses & Resistances:

Normal Fire Water Electric Grass  
Ice Fighting Poison Ground Flying  
-1  
Psychic Bug Rock Ghost Dragon  
-1 x2 x2

### Barrier

Psychic



d4



Completely blocks an adjacent space. A successful Regular Move breaks this effect.

### Confusion

Psychic



d4



Deals 2 hits and this Pokémon swaps spaces with the target.  
1: Confusion.

PP: ○○○○

### Light Screen

Psychic



d4



Acts first, but skip movement. This Pokémon is unaffected by Special Moves this round.

PP: ○○○○○○

### Reflect

Psychic



d4



Acts first, but skip movement. This Pokémon is unaffected by Regular Moves this round.

PP: ○○○○

### Double Slap

Normal



d4 !1



Use this Move twice against the same target.

PP: ○○

### Meditate

Psychic



d4



Next round, roll the maximum result on the Move Dice for this Pokémon's next Regular Move.

PP: ○○○○○○

### Substitute

Normal



d4



Swap spaces with the target.

PP: ○○

### Psychic

Psychic



d6



Deals 3 hits.

PP: ○○

1 2 5 6 7 8 9 10 15 17 19 20 22 24 25  
29 30 31 32 33 35 44 45 46 50